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The search results provided the necessary information to instantiate the
OpenAlCodeNavAgent, PythonCodeEnv, RetrievalEnv, and DoneEnv. I will now
proceed to write the code to create an instance of OpenAlCodeNavAgent with the
specified prompt and enable the required actions. Then, I will create instances of the
PythonCodeEnv, RetrievalEnv, and DoneEnv with the provided configurations.
from codenav.agents.gpt4.agent import OpenAlCodeNavAgent
from codenav.environments.code_env import PythonCodeEnv
from codenav.environments.retrieval_env import RetrievalEnv
from codenav.environments.done_env import DoneEnv
from codenav.interaction.episode import Episode
from codenav.interaction.messages import CodeNavAction
# Create an OpenAlCodeNavAgent
agent = OpenAlCodeNavAgent(
 prompt_set="transformers/transformers_desc",
  allowed_action_types=("code", "search", "done")
# Create a PythonCodeEnv
python_code_env = PythonCodeEnv(
 code_dir='/opt/conda/lib/python3.12/site-packages/transformers',
  working_dir='/root/playground'
# Create a RetrievalEnv
retrieval_env = RetrievalEnv(
 host="http://localhost:9200",
  index="transformers"
# Create a DoneEnv
done_env = DoneEnv()
# Create a mapping from action types to their corresponding environments
action_type_to_env = {
  'code': python_code_env,
  'search': retrieval_env,
  'done': done_env
# User request for the episode
user_request = "Use object detection pipeline with model 'facebook/detr-resnet-101' to detect all
dogs in the image '/root/codenav/assets/images/57770362_576ec742bb_z.jpg', draw red bounding
boxes around these detected dogs, and save the resulting image as a PIL image in variable
detected_dogs. Store the detected bbox coordinates and scores in a pandas dataframe called
detection_coords_and_scores."
# Create an Episode
episode = Episode(agent=agent, action_type_to_env=action_type_to_env,
user_query_str=user_request)
RESPONSE (Execution Result):
RetrievalEnv.__init__() got an unexpected keyword argument 'host' (File "<string>", line 21, in <module>)
-> Error occurred when executing: retrieval_env = RetrievalEnv(
                         Additional output hidden for brevity
The instantiation of the RetrievalEnv failed due to an unexpected keyword argument
'host'. I need to search for the correct way to instantiate the RetrievalEnv with the
provided Elasticsearch host and index information.
(type: CLASS) AND (text: RetrievalEnv)
                              Output hidden for brevity
The search results did not directly provide the constructor signature for RetrievalEnv.
However, the EvalManagerConfig class contains 'host' and 'index_name' attributes,
which suggests that the RetrievalEnv might be initialized using an instance of
EsCodeRetriever or a similar approach. I will search specifically for the
EsCodeRetriever class to understand how to properly instantiate the RetrievalEnv
with the Elasticsearch host and index.
(type: CLASS) AND (text: EsCodeRetriever)
file_path=codenav/retrieval/elasticsearch/elasticsearch_retriever.py
lines=[10, 31]
type=CLASS
content={
                                              Only one search result shown for brevity
class EsCodeRetriever:
 def __init__(self, index_name: str, host: str):
   self.index_name = index_name
    index_name is not None and index_name != ""
   ), "Index name cannot be empty."
   self.host = host
   self.es = Elasticsearch(hosts=host)
   if not self.es.ping():
    raise ValueError(
      f"Elasticsearch is not running or could not be reached at {host}."
   self.code_summarizer = CodeSummarizer()
  def search(self, query: str, default_n: int = 10) -> List[EsDocument]:
  body = {"query": {"query_string": {"query": query}}, "size": default_n}
   hits = self.es.search(index=self.index_name, body=body)["hits"]["hits"]
   return [hit["_source"] for hit in hits]
The EsCodeRetriever class constructor takes an index name and a host as
arguments. I will use this information to instantiate an EsCodeRetriever and then use
it to create the RetrievalEnv. I will then correct the code to instantiate the
RetrievalEnv with the EsCodeRetriever instance.
from codenav.retrieval.elasticsearch.elasticsearch_retriever import EsCodeRetriever
# Create an instance of EsCodeRetriever
es_code_retriever = EsCodeRetriever(
  index_name="transformers",
  host="http://localhost:9200"
# Correct the instantiation of the RetrievalEnv with the EsCodeRetriever instance
retrieval_env = RetrievalEnv(
  code_retriever=es_code_retriever,
  expansions_per_query=10, # Assuming a default value for expansions_per_query
  prototypes_per_query=10 # Assuming a default value for prototypes_per_query
# The rest of the code remains the same
RESPONSE (Execution Result):
EXECUTION ERROR:
name 'action_type_to_env' is not defined (File "<string>", line 2, in <module>)
-> Error occurred when executing: episode = Episode(agent=agent,
action_type_to_env=action_type_to_env, user_query_str=user_request)
The variable 'action_type_to_env' was not defined in the current execution context
because it was defined in a previous code block. I need to redefine it along with the
'agent' and 'user_request' variables before creating the Episode instance and running
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# Redefine the agent, action\_type\_to\_env, and user\_request variables

agent = OpenAlCodeNavAgent( prompt\_set="transformers/transformers\_desc", allowed\_action\_types=("code", "search", "done")

python\_code\_env = PythonCodeEnv( code\_dir='/opt/conda/lib/python3.12/site-packages/transformers', working\_dir='/root/playground'

action\_type\_to\_env = { 'code': python\_code\_env, 'search': retrieval\_env, 'done': done\_env

to detect all dogs in the image '/root/codenav/assets/images/57770362\_576ec742bb\_z.jpg', draw red bounding boxes around these detected dogs, and save the resulting image as a PIL image in variable detected\_dogs. Store the detected bbox coordinates and scores in a pandas dataframe called detection\_coords\_and\_scores."

user\_request = "Use object detection pipeline with model 'facebook/detr-resnet-101'

# Create an Episode with the updated retrieval environment episode = Episode(agent=agent, action\_type\_to\_env=action\_type\_to\_env, user\_query\_str=user\_request)

# Run the episode for a max of 10 steps or until done episode.step\_until\_max\_steps\_or\_success(max\_steps=10)

RESPONSE (Execution Result): **EXECUTION ERROR:** 

name 'done\_env' is not defined (File "<string>", line 15, in <module>) -> Error occurred when executing: 'done': done\_env RELEVANT VARIABLES (only shown if string rep. has changed after code exec): {"agent": <codenav.agents.gpt4.agent.OpenAlCodeNavAgent object at 0x7f4facaaffd0>, "python\_code\_env": <codenav.environments.code\_env.PythonCodeEnv object at 0x7f4facaaf2e0>}

I need to redefine the 'done\_env' variable as well before creating the Episode instance. I will include the instantiation of 'done\_env' along with the other variables and then create the Episode and run it. # Redefine the done\_env variable

done\_env = DoneEnv()

# Redefine the action\_type\_to\_env mapping with the updated environments action\_type\_to\_env = { 'code': python\_code\_env, 'search': retrieval\_env, 'done': done\_env

user\_query\_str=user\_request) # Run the episode for a max of 10 steps or until done

# Create an Episode with the updated environments

episode.step\_until\_max\_steps\_or\_success(max\_steps=10)

episode = Episode(agent=agent, action\_type\_to\_env=action\_type\_to\_env,

RESPONSE (Execution Result): **EXECUTION ERROR:** 

code

C

A10:

code

A11:

code

A12:

code

action/type

name 'user\_request' is not defined (File "<string>", line 12, in <module>) -> Error occurred when executing: episode = Episode(agent=agent, action\_type\_to\_env=action\_type\_to\_env, user\_query\_str=user\_request) RELEVANT VARIABLES (only shown if string rep. has changed after code exec): {"done\_env": <codenav.environments.done\_env.DoneEnv object at 0x7f4fa75f26b0>,  $"action\_type\_to\_env": \{'code': < codenav.environments.code\_env.PythonCodeEnv\ object\ at$ 0x7f4facaaf2e0>, 'search': <codenav.environments.retrieval\_env.RetrievalEnv object at

0x7f4fad0156f0>, 'done': <codenav.environments.done\_env.DoneEnv object at 0x7f4fa75f26b0>}}

I need to redefine the 'user\_request' variable before creating the Episode instance. I will include the 'user\_request' string and then create the Episode and run it. # Redefine the user\_request string

user\_request = "Use object detection pipeline with model 'facebook/detr-resnet-101' to detect all dogs in the image '/root/codenav/assets/images/57770362\_576ec742bb\_z.jpg', draw red bounding boxes around these detected dogs, and save the resulting image as a PIL image in variable detected\_dogs. Store the detected bbox coordinates and scores in a pandas dataframe called detection\_coords\_and\_scores."

# Create an Episode with the updated environments and user request episode = Episode(agent=agent, action\_type\_to\_env=action\_type\_to\_env, user\_query\_str=user\_request)

# Run the episode for a max of 10 steps or until done episode.step\_until\_max\_steps\_or\_success(max\_steps=10)

`detection\_coords\_and\_scores`. The task is completed successfully. The episode has been run successfully, and the relevant variables have been

updated. Now, I will proceed with the next directive to tabulate the interactions in the

episode as a dataframe and print the dataframe to show the columns corresponding

The code has been executed without error, and the relevant variables have

around detected dogs is stored in the variable `detected\_dogs`, and the

been updated with the expected results. The image with red bounding boxes

coordinates and scores of the detections are stored in the pandas DataFrame

to action/type and action/thought. import pandas as pd

# Tabulate the interactions in the episode as a dataframe interactions\_df = episode.tabulate\_interactions()

# Set the max column width to 120 for better readability pd.set\_option('display.max\_colwidth', 120)

# Print the dataframe to show the columns corresponding to action/type and

RESPONSE (Execution Result): STDOUT:

print(interactions\_df[['action/type', 'action/thought']])

code The retrieved code block provides the `ObjectDetectionPipeline` class and its usage example. I will use this class t... done The code has been executed without error, and the relevant variables have been updated with the expected resu... Additional output hidden for brevity The interactions have been successfully tabulated and printed. Now, I will proceed

with the next directive to retrieve the resulting 'detected\_dogs' variable from the

action/thought

search Before writing the code to use the object detection pipeline, I need to search for the implementation of the object ..

# Retrieve the resulting 'detected\_dogs' variable from the episode detected\_dogs = episode.code\_env.global\_vars['detected\_dogs']

episode and save it to disk as '/root/playground/detections.jpg'.

# Save the 'detected\_dogs' image to disk detected\_dogs.save('/root/playground/detections.jpg')

RESPONSE (Execution Result): CODE EXECUTED WITHOUT ERROR, STDOUT WAS EMPTY RELEVANT VARIABLES (only shown if string rep. has changed after code exec): {"detected\_dogs": <PIL.JpegImagePlugin.JpegImageFile image mode=RGB size=640x480 at 0x7F4E224F7FA0>}

The 'detected\_dogs' image has been successfully saved to disk. Now, I will proceed with the final directive to print the 'detection\_coords\_and\_scores' DataFrame.

# Retrieve the 'detection\_coords\_and\_scores' DataFrame from the episode detection\_coords\_and\_scores =

episode.code\_env.global\_vars['detection\_coords\_and\_scores']

# Print the 'detection\_coords\_and\_scores' DataFrame

print(detection\_coords\_and\_scores)

RESPONSE (Execution Result): xmin ymin xmax ymax score 0 208 185 362 303 0.998988

> RELEVANT VARIABLES (only shown if string rep. has changed after code exec): {"detection\_coords\_and\_scores": xmin ymin xmax ymax score 0 208 185 362 303 0.998988}

The 'detection\_coords\_and\_scores' DataFrame has been successfully printed. All

directives have been completed, and I can now inform the user that the task is done.

Original image referenced in prompt at path

/root/codenav/assets/images/57770362\_576ec742bb\_z.jpg



Image saved by the agent to /root/playground/detections.jpg'

